

CS650 I: Topics in Learning and Game Theory (Spring 2021)

Linear Programming

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Slides of this lecture is adapted from <https://www-bcf.usc.edu/~shaddin/cs675sp18/index.html>

Outline

- Linear Programing Basics
- Dual Program of LP and Its Properties

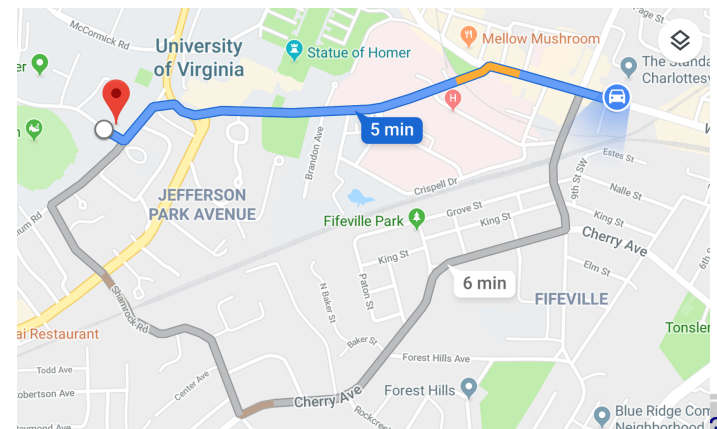
Mathematical Optimization

- The task of selecting the best configuration from a “feasible” set to optimize some objective

$$\begin{array}{ll} \text{minimize (or maximize)} & f(x) \\ \text{subject to} & x \in X \end{array}$$

- x : decision variable
- $f(x)$: objective function
- X : feasible set/region
- Optimal solution, optimal value

- Example 1: minimize x^2 , s.t. $x \in [-1,1]$
- Example 2: pick a road to school



Polynomial-Time Solvability

- A problem can be solved in polynomial time if there exists an algorithm that solves the problem in time polynomial in its input size
- Why care about polynomial time? Why not quadratic or linear?
 - There are studies on “finer-grained” complexity
 - But **poly-time** vs **exponential time** seems a fundamental separation between **easy** and **difficult** problems
 - In many cases, after a poly-time algorithm is developed, researchers can quickly reduce the polynomial degree to be small (e.g., solving LPs)
- In algorithm analysis, a significant chunk of research is devoted to studying the complexity of a problem by proving it is poly-time solvable or not (e.g., NP-hard problems)

minimize (or maximize) $f(x)$
subject to $x \in X$

- Difficult to solve without any assumptions on $f(x)$ and X
- A ubiquitous and well-understood case is *linear program*

Linear Program (LP) – General Form

minimize (or maximize)	$c^T \cdot x$	
subject to	$a_i \cdot x \leq b_i$	$\forall i \in C_1$
	$a_i \cdot x \geq b_i$	$\forall i \in C_2$
	$a_i \cdot x = b_i$	$\forall i \in C_3$

➤ Decision variable: $x \in \mathbb{R}^n$

➤ Parameters:

- $c \in \mathbb{R}^n$ define the linear objective
- $a_i \in \mathbb{R}^n$ and $b_i \in \mathbb{R}$ defines the i 'th linear constraint

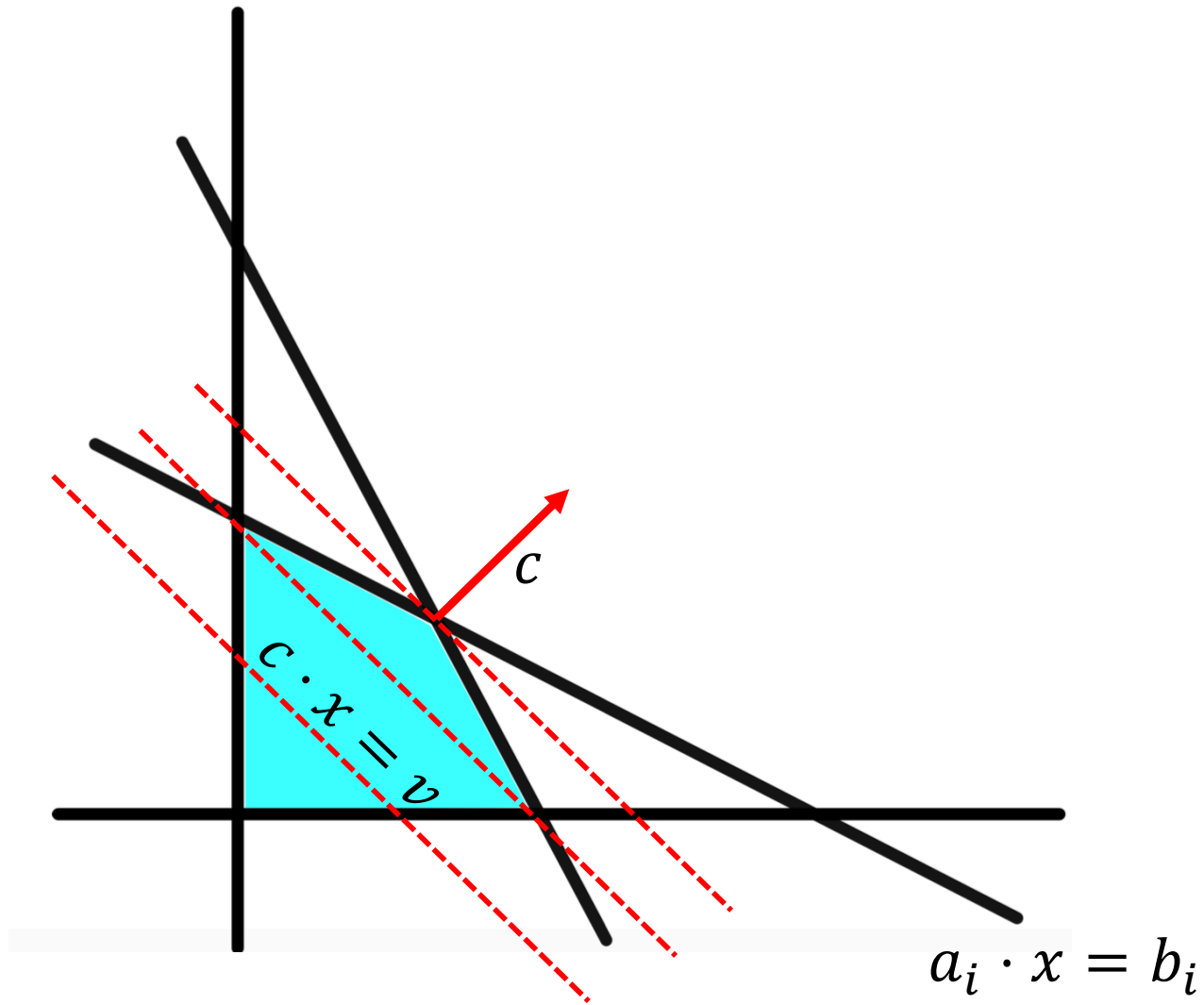
Linear Program (LP) – Standard Form

$$\begin{array}{llll} \text{maximize} & c^T \cdot x & & \\ \text{subject to} & a_i \cdot x \leq b_i & \forall i = 1, \dots, m & \\ & x_j \geq 0 & \forall j = 1, \dots, n & \end{array}$$

Claim. Every LP can be transformed to an *equivalent* standard form

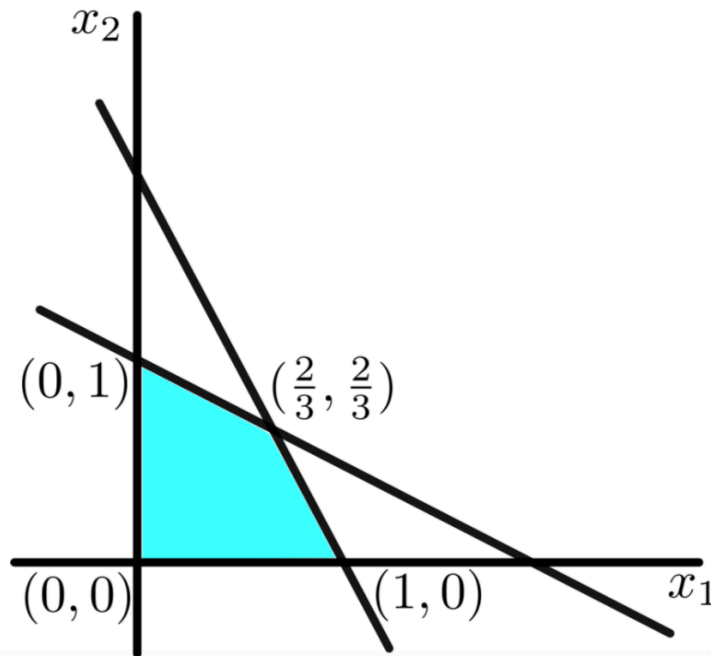
- minimize $c^T \cdot x \iff$ maximize $-c^T \cdot x$
- $a_i \cdot x \geq b_i \iff -a_i \cdot x \leq -b_i$
- $a_i \cdot x = b_i \iff a_i \cdot x \leq b_i$ and $-a_i \cdot x \leq -b_i$
- Any unconstrained x_j can be replaced by $x_j^+ - x_j^-$ with $x_j^+, x_j^- \geq 0$

Geometric Interpretation



A 2-D Example

$$\begin{array}{ll}\text{maximize} & x_1 + x_2 \\ \text{subject to} & x_1 + 2x_2 \leq 2 \\ & 2x_1 + x_2 \leq 2 \\ & x_1, x_2 \geq 0\end{array}$$



Application: Optimal Production

- n products, m raw materials
- Every unit of product j uses a_{ij} units of raw material i
- There are b_i units of material i available
- Product j yields profit c_j per unit
- Factory wants to maximize profit subject to available raw materials

j : product index
 i : material index

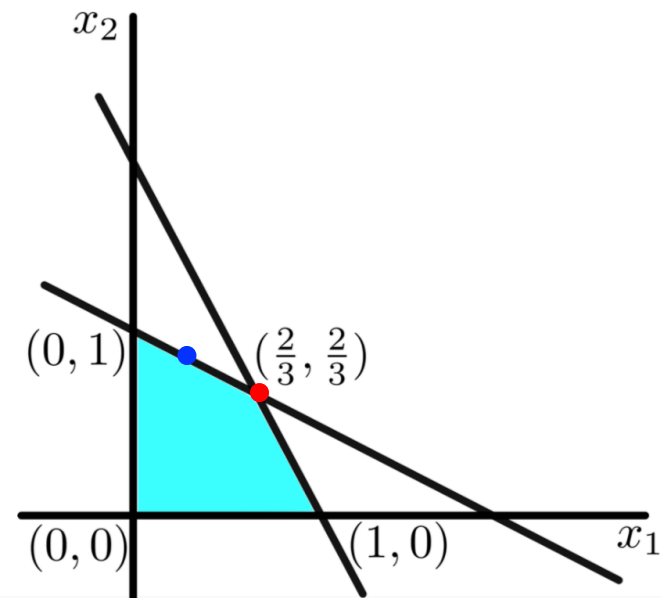
maximize	$c^T \cdot x$	
subject to	$a_i \cdot x \leq b_i$	$\forall i = 1, \dots, m$
	$x_j \geq 0$	$\forall j = 1, \dots, n$

where variable $x_j = \#$ units of product j

Terminology

- **Hyperplane**: The region defined by a linear equality $a_i \cdot x = b_i$
- **Halfspace**: The region defined by a linear inequality $a_i \cdot x \leq b_i$
- **Polyhedron**: The intersection of a set of linear inequalities
 - Feasible region of an LP is a polyhedron
- **Polytope**: *Bounded* polyhedron
- **Vertex**: A point x is a vertex of polyhedron P if $\nexists y \neq 0$ with $x + y \in P$ and $x - y \in P$

Red point: vertex
Blue point: not a vertex

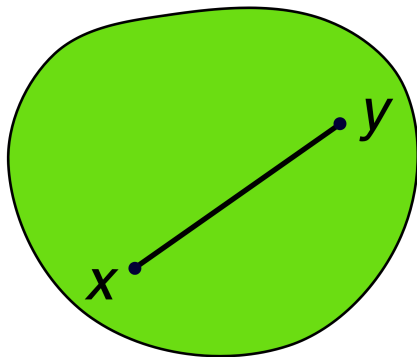


Terminology

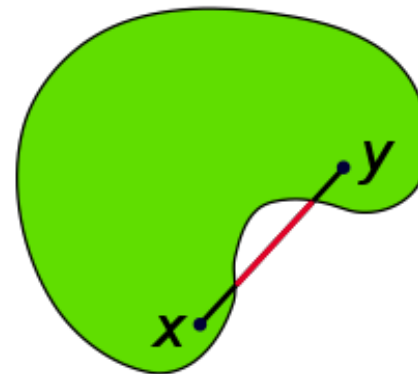
Convex set: A set S is convex if $\forall x, y \in S$ and $\forall p \in [0,1]$, we have

$$p \cdot x + (1 - p) \cdot y \in S$$

➤ Inherently related to convex functions



convex



Non-convex

Terminology

Convex set: A set S is convex if $\forall x, y \in S$ and $\forall p \in [0,1]$, we have

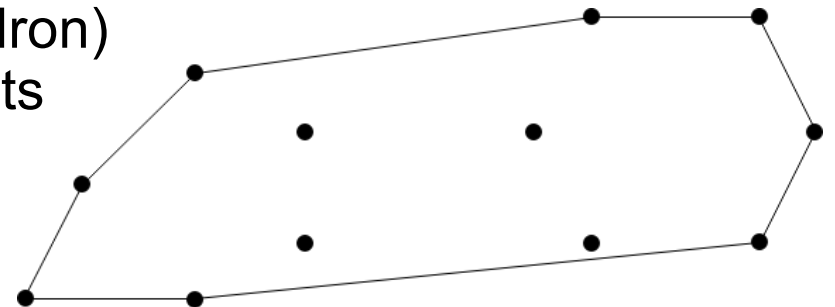
$$p \cdot x + (1 - p) \cdot y \in S$$

Convex hull: the convex hull of points $x_1, \dots, x_m \in \mathbb{R}$ is

$$\text{convhull}(x_1, \dots, x_n) = \left\{ x = \sum_{i=1}^n p_i x_i : \forall p \in \mathbb{R}_+^n \text{ s.t. } \sum p_i = 1 \right\}$$

That is, $\text{convhull}(x_1, \dots, x_n)$ includes all points that can be written as expectation of x_1, \dots, x_n under some distribution p .

- Any polytope (i.e., a bounded polyhedron) is the convex hull of a finite set of points

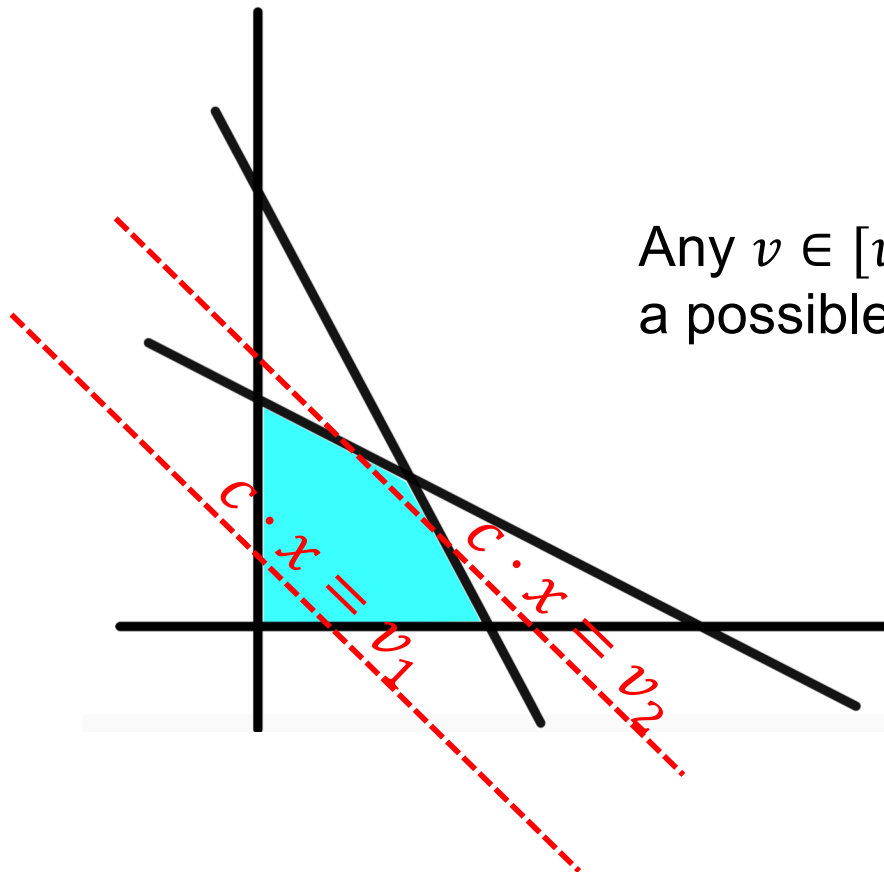


Geometric visualization of convex hull

Basic Facts about LPs and Polyhedrons

Fact: The feasible region of any LP (a polyhedron) is a convex set. All possible objective values form an **interval** (possibly unbounded).

Note: intervals are the only convex sets in \mathbb{R}



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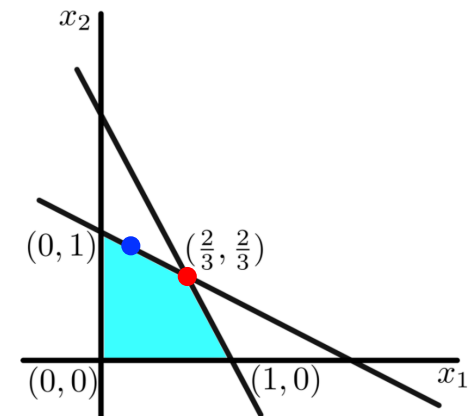
Note: intervals are the only convex sets in \mathbb{R}

Fact: The set of optimal solutions of any LP is a convex set.

➤ It is the intersection of feasible region and hyperplane $c^T \cdot x = OPT$

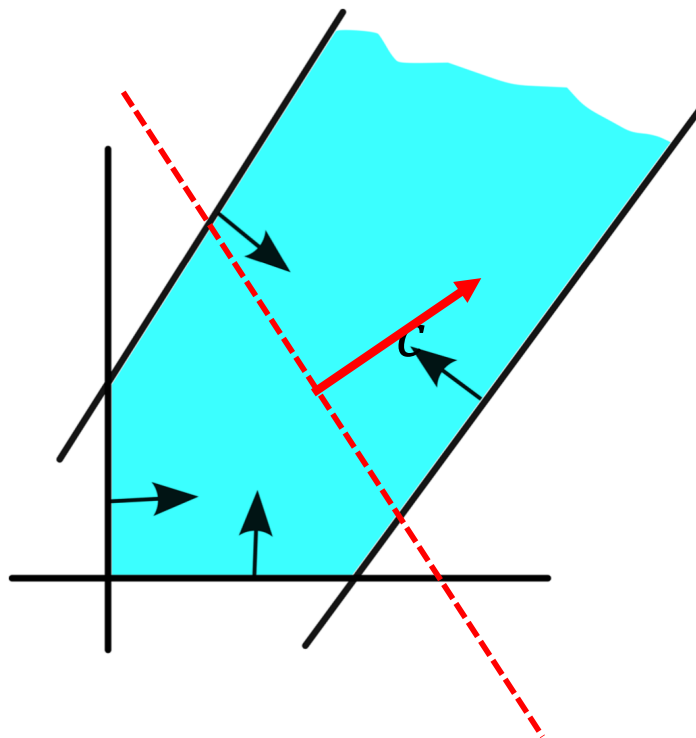
Fact: At a vertex, n linearly independent constraints are satisfied with equality (a.k.a., **tight**).

Formal proofs: homework exercise



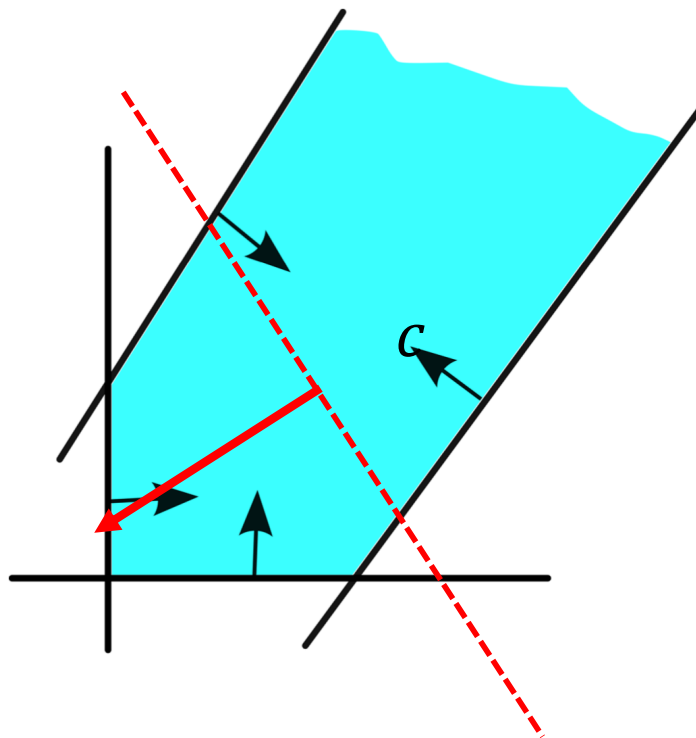
Basic Facts about LPs and Polyhedrons

Fact: An LP either has an optimal solution, or is **unbounded** or **infeasible**



Basic Facts about LPs and Polyhedrons

Fact: An LP either has an optimal solution, or is **unbounded** or **infeasible**



Fundamental Theorem of LP

Theorem: if an LP in standard form has an optimal solution, then it has a **vertex** optimal solution.

Proof

- Assume not, and take a non-vertex optimal solution \bar{x} with the **maximum** number of tight constraints
- There is $y \neq 0$ s.t. $\bar{x} \pm y$ are feasible
- y is orthogonal to objective function and all tight constraints at \bar{x}
 - i.e. $c^T \cdot y = 0$, and $a_i^T \cdot y = 0$ whenever the i 'th constraint is tight for \bar{x}

a) Arguments for $a_i^T \cdot y = 0$

- $\bar{x} \pm y$ feasible $\Rightarrow a_i^T \cdot (\bar{x} \pm y) \leq b_i$
- \bar{x} is tight at constraint $i \Rightarrow a_i^T \cdot \bar{x} = b_i$
- These together yield $a_i^T \cdot (\pm y) \leq 0 \Rightarrow a_i^T \cdot y = 0$

b) Similarly, \bar{x} optimal implies $c^T (\bar{x} \pm y) \leq c^T \bar{x} \Rightarrow c^T y = 0$

Fundamental Theorem of LP

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Proof

- Assume not, and take a non-vertex optimal solution \bar{x} with the **maximum** number of tight constraints
- There is $y \neq 0$ s.t. $\bar{x} \pm y$ are feasible
- y is orthogonal to objective function and all tight constraints at x
 - i.e. $c^T \cdot y = 0$, and $a_i^T \cdot y = 0$ whenever the i 'th constraint is tight for x
- Can choose y s.t. $y_j < 0$ for some j
- Let α be the largest constant such that $\bar{x} + \alpha y$ is feasible
 - Such an α exists (since $\bar{x}_j + \alpha y_j < 0$ if α very large)
- An additional constraint becomes tight at $\bar{x} + \alpha y$, contradiction

Fundamental Theorem of LP

Theorem: if an LP in standard form has an optimal solution, then it has a **vertex** optimal solution.

Corollary [counting non-zero variables]: If an LP in standard form has an optimal solution, then there is an optimal solution with at most m non-zero variables.

$$\begin{array}{llll} \text{maximize} & c^T \cdot x & & \\ \text{subject to} & a_i \cdot x \leq b_i & \forall i = 1, \dots, m & \\ & x_j \geq 0 & \forall j = 1, \dots, n & \end{array}$$

- Meaningful when $m < n$
- E.g. for optimal production with $n = 10$ products and $m = 3$ raw materials, there is an optimal plan using at most 3 products.

Poly-Time Solvability of LP

Theorem: any linear program with n variables and m constraints can be solved in $\text{poly}(m, n)$ time.

- Original proof gives an algorithm with very high polynomial degree
- Now, the fastest algorithm **with guarantee** takes $\sqrt{\min(n, m)} \cdot T$ where T = time of solving linear equation systems of the same size
- In practice, **Simplex Algorithm** runs extremely fast though in (extremely rare) worst case it still takes exponential time
- We will not cover these algorithms; Instead, *we use them as building blocks to solve other problems*

Brief History of Linear Optimization

- The forefather of convex optimization problems, and the most ubiquitous.
- Developed by Kantorovich during World War II (1939) for planning the Soviet army's expenditures and returns. Kept secret.
- Discovered a few years later by George Dantzig, who in 1947 developed the simplex method for solving linear programs
- John von Neumann developed LP duality in 1947, and applied it to game theory
- Polynomial-time algorithms: Ellipsoid method (Khachiyan 1979), interior point methods (Karmarkar 1984).

Outline

- Linear Programing Basics
- Dual Program of LP and Its Properties

Dual Linear Program: General Form

Primal LP

$$\begin{array}{ll}\max & c^T \cdot x \\ \text{s.t.} & \\ & a_i^T x \leq b_i, \quad \forall i \in C_1 \\ & a_i^T x = b_i, \quad \forall i \in C_2 \\ & x_j \geq 0, \quad \forall j \in D_1 \\ & x_j \in \mathbb{R}, \quad \forall j \in D_2\end{array}$$

Dual LP

$$\begin{array}{ll}\min & b^T \cdot y \\ \text{s.t.} & \\ & \bar{a}_j y \geq c_j, \quad \forall j \in D_1 \\ & \bar{a}_j y = c_j, \quad \forall j \in D_2 \\ & y_i \geq 0, \quad \forall i \in C_1 \\ & y_i \in \mathbb{R}, \quad \forall i \in C_2\end{array}$$

Note:

- There are good reasons to call this “Dual” and for why it has this form
- But for now, let’s just see, *mechanically*, how this dual is generated
 - In HW, you will be asked to write dual of an LP by exercising the rule

Dual Linear Program: General Form

Primal LP

$$\begin{array}{ll}\max & c^T \cdot x \\ \text{s.t.} & \\ & y_i: a_i^T x \leq b_i, \quad \forall i \in C_1 \\ & y_i: a_i^T x = b_i, \quad \forall i \in C_2 \\ & x_j \geq 0, \quad \forall j \in D_1 \\ & x_j \in \mathbb{R}, \quad \forall j \in D_2\end{array}$$

Dual LP

$$\begin{array}{ll}\min & b^T \cdot y \\ \text{s.t.} & \\ & \bar{a}_j y \geq c_j, \quad \forall j \in D_1 \\ & \bar{a}_j y = c_j, \quad \forall j \in D_2 \\ & y_i \geq 0, \quad \forall i \in C_1 \\ & y_i \in \mathbb{R}, \quad \forall i \in C_2\end{array}$$

- Each **dual variable** y_i corresponds to a **primal constraint** $a_i^T x \leq$ (or $=$) b_i
- Inequality constraint \Rightarrow nonnegative dual variable
 - Equality constraint \Rightarrow unconstrained dual variable

Dual Linear Program: General Form

Primal LP

$$\begin{array}{ll}\max & c^T \cdot x \\ \text{s.t.} & \\ & y_i: a_i^T x \leq b_i, \quad \forall i \in C_1 \\ & y_i: a_i^T x = b_i, \quad \forall i \in C_2 \\ & x_j \geq 0, \quad \forall j \in D_1 \\ & x_j \in \mathbb{R}, \quad \forall j \in D_2\end{array}$$

Dual LP

$$\begin{array}{ll}\min & b^T \cdot y \\ \text{s.t.} & \\ & x_j: \bar{a}_j y \geq c_j, \quad \forall j \in D_1 \\ & x_j: \bar{a}_j y = c_j, \quad \forall j \in D_2 \\ & y_i \geq 0, \quad \forall i \in C_1 \\ & y_i \in \mathbb{R}, \quad \forall i \in C_2\end{array}$$

- Each **dual variable** y_i corresponds to a **primal constraint** $a_i^T x \leq$ (or $=$) b_i
 - Inequality constraint \Rightarrow nonnegative dual variable
 - Equality constraint \Rightarrow unconstrained dual variable
- Each **dual constraint** $\bar{a}_j y \geq$ (or $=$) c_j corresponds to a **primal variable** x_j
 - Unconstrained variable \Rightarrow equality dual constraint
 - Nonnegative variable \Rightarrow Inequality dual constraint

Dual Linear Program: General Form

Primal LP

$$\begin{array}{ll}
 \max & c^T \cdot x \\
 \text{s.t.} & \\
 \textcolor{red}{y_i}: & a_i^T x \leq b_i, \quad \forall i \in C_1 \\
 \textcolor{red}{y_i}: & a_i^T x = b_i, \quad \forall i \in C_2 \\
 & x_j \geq 0, \quad \forall j \in D_1 \\
 & x_j \in \mathbb{R}, \quad \forall j \in D_2
 \end{array}$$

Dual LP

$$\begin{array}{ll}
 \min & b^T \cdot y \\
 \text{s.t.} & \\
 \textcolor{blue}{x_j}: & \bar{a}_j y \geq c_j, \quad \forall j \in D_1 \\
 \textcolor{blue}{x_j}: & \bar{a}_j y = c_j, \quad \forall j \in D_2 \\
 & y_i \geq 0, \quad \forall i \in C_1 \\
 & y_i \in \mathbb{R}, \quad \forall i \in C_2
 \end{array}$$

This is how \bar{a}_j is generated:

Primal constraint: row a_i^T 

x_1	x_2	x_3	x_4	
a_{11}	a_{12}	a_{13}	a_{14}	b_1
a_{21}	a_{22}	a_{23}	a_{24}	b_2
a_{31}	a_{32}	a_{33}	a_{34}	b_3
c_1	c_2	c_3	c_4	

Dual Linear Program: General Form

Primal LP


$$\begin{array}{ll}
 \max & c^T \cdot x \\
 \text{s.t.} & \\
 \textcolor{red}{y_i}: & a_i^T x \leq b_i, \quad \forall i \in C_1 \\
 \textcolor{red}{y_i}: & a_i^T x = b_i, \quad \forall i \in C_2 \\
 & x_j \geq 0, \quad \forall j \in D_1 \\
 & x_j \in \mathbb{R}, \quad \forall j \in D_2
 \end{array}$$

Dual LP

$$\begin{array}{ll}
 \min & b^T \cdot y \\
 \text{s.t.} & \\
 \textcolor{blue}{x_j}: & \bar{a}_j y \geq c_j, \quad \forall j \in D_1 \\
 \textcolor{blue}{x_j}: & \bar{a}_j y = c_j, \quad \forall j \in D_2 \\
 & y_i \geq 0, \quad \forall i \in C_1 \\
 & y_i \in \mathbb{R}, \quad \forall i \in C_2
 \end{array}$$

This is how \bar{a}_j is generated:

Dual var y



	x_1	x_2	x_3	x_4	
y_1	a_{11}	a_{12}	a_{13}	a_{14}	b_1
y_2	a_{21}	a_{22}	a_{23}	a_{24}	b_2
y_3	a_{31}	a_{32}	a_{33}	a_{34}	b_3
	c_1	c_2	c_3	c_4	

Dual Linear Program: General Form

Primal LP

$$\begin{array}{ll}
 \max & c^T \cdot x \\
 \text{s.t.} & \\
 \textcolor{red}{y_i}: & a_i^T x \leq b_i, \quad \forall i \in C_1 \\
 \textcolor{red}{y_i}: & a_i^T x = b_i, \quad \forall i \in C_2 \\
 & x_j \geq 0, \quad \forall j \in D_1 \\
 & x_j \in \mathbb{R}, \quad \forall j \in D_2
 \end{array}$$

Dual LP

$$\begin{array}{ll}
 \min & b^T \cdot y \\
 \text{s.t.} & \\
 \textcolor{blue}{x_j}: & \bar{a}_j y \geq c_j, \quad \forall j \in D_1 \\
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 & y_i \geq 0, \quad \forall i \in C_1 \\
 & y_i \in \mathbb{R}, \quad \forall i \in C_2
 \end{array}$$

This is how \bar{a}_j is generated:

Dual var y

Dual constraint: column \bar{a}_j

	x_1	x_2	x_3	x_4	
y_1	a_{11}	a_{12}	a_{13}	a_{14}	b_1
y_2	a_{21}	a_{22}	a_{23}	a_{24}	b_2
y_3	a_{31}	a_{32}	a_{33}	a_{34}	b_3
	c_1	c_2	c_3	c_4	

Dual Linear Program: Standard Form

Primal LP

$$\begin{array}{ll}\max & c^T \cdot x \\ \text{s.t.} & Ax \leq b \\ & x \geq 0\end{array}$$

Dual LP

$$\begin{array}{ll}\min & b^T \cdot y \\ \text{s.t.} & A^T y \geq c \\ & y \geq 0\end{array}$$

- $c \in \mathbb{R}^n$, $A \in \mathbb{R}^{m \times n}$, $b \in \mathbb{R}^m$
- y_i is the **dual variable** corresponding to primal constraint $A_i x \leq b_i$
- $A_j^T y \geq c_j$ is the **dual constraint** corresponding to primal variable x_j

Remark:

- This is easier to write, at least mechanically
- Result in an **equivalent** dual (may not look exactly the same)
- Thus, another way to write dual: (1) convert any LP to standard form; (2) use the above formula

Interpretation I: Economic Interpretation

Recall the optimal production problem

- n products, m raw materials
- Every unit of product j uses a_{ij} units of raw material i
- There are b_i units of material i available
- Product j yields profit c_j per unit
- Factory wants to maximize profit subject to available raw materials

Interpretation I: Economic Interpretation

Primal LP

$$\begin{aligned} \max \quad & c^T \cdot x \\ \text{s.t.} \quad & \sum_{j=1}^n a_{ij} x_j \leq b_i, \quad \forall i \in [m] \\ & x_j \geq 0, \quad \forall j \in [n] \end{aligned}$$

Dual LP

$$\begin{aligned} \min \quad & b^T \cdot y \\ \text{s.t.} \quad & \sum_{i=1}^m a_{ij} y_i \geq c_j, \quad \forall j \in [n] \\ & y_i \geq 0, \quad \forall i \in [m] \end{aligned}$$

j : product index
 i : material index

Dual LP corresponds to the **buyer's optimization problem**, as follows:

- Buyer wants to directly buy the raw material
- Dual variable y_i is buyer's proposed **price** per unit of raw material i
- Dual price vector is feasible if factory is incentivized to sell materials
- Buyer wants to spend as little as possible to buy raw materials

Thank You

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